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Lecture Notes | Computational Methods of Scientific ...

Lecture 23: Linear Programming. The quintessential problem-solving model is known as linear programming, and the simplex method for solving it is one of the most widely used algorithms. In this lecture, we given an overview of this central topic in operations research and describe its relationship to algorithms that we have considered.

Lecture Slides - Princeton University

Part of the Lecture Notes in Computer Science book series (LNCS, volume 358) Abstract Generic programming centers around the idea of abstracting from concrete, efficient algorithms to obtain generic algorithms that can be combined with different data representations to produce a wide variety of useful software.

Generic programming | SpringerLink

Industrial Programming 1 Industrial Programming Lecture 9: Advanced C# Constructs Industrial Programming 2 Advanced C# Features □ We will cover the following C# features: □ Indexers □ Generics □ Collections □ Exceptions □ Delegates Industrial Programming 3 Collections □ Collections provide a general framework for

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This book constitutes the refereed proceedings of the 8th International Conference on Mathematics of Program Construction, MPC 2006, held in Kuressaare, Estonia in July 2006. The book collects 22 revised full papers presented with 3 invited talks. Issues addressed range from algorithmics to support for program construction in programming languages and systems. Topics of special interest are type systems, program analysis and transformation, programming language semantics, program logics.

This book constitutes the refereed proceedings of the Third Asian Symposium on Programming Languages and Systems, APLAS 2005, held in Tsukuba, Japan in November 2005. The 24 revised full papers presented together with 3 invited talks were carefully reviewed and selected from 78 submissions. Among the topics covered are semantics, type theory, program transformation, static analysis, verification, programming calculi, functional programming languages, language based security, real-time systems, embedded systems, formal systems design, Java objects, program analysis and optimization.

This book originates from the Third Summer School on Advanced Functional Programming, held in Barga, Portugal, in September 1998. The lectures presented are targeted at individual students and programming professionals as well as at small study groups and lecturers who

wish to become acquainted with recent work in the rapidly developing area of functional programming. The book presents the following seven, carefully cross-reviewed chapters, written by leading authorities in the field: Sorting Morphisms; Generic Programming: An Introduction; Generic Program Transformation; Designing and Implementing Combinator Languages; Using MetaML: A Staged Programming Language; Cayenne: A Language with Dependent Types; Haskell as an Automation Controller.

This tutorial book presents seven carefully revised lectures given at the 6th International School on Functional Programming, AFP 2008, in Heijen, The Netherlands in May 2008. The book presents the following seven, carefully cross-reviewed chapters, written by leading authorities in the field: Self-adjusting: Computation with Delta ML, spider spinning for dummies, from reduction-based to reduction-free normalization, libraries for generic programming in Haskell, dependently typed programming in agda, parallel and concurrent programming in Haskell and an iTask case study: a conference management system.

This tutorial book presents six carefully revised lectures given at the Spring School on Datatype-Generic Programming, SSDGP 2006. This was held in Nottingham, UK, in April 2006. It was colocated with the Symposium on Trends in Functional Programming (TFP 2006), and the Conference of the Types Project (TYPES 2006). All the lectures have been subjected to thorough internal review by the editors and contributors, supported by independent external reviews.

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