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float (input ( "Enter the amount of a purchase:" )) #Assign the value  
to State sales tax percentage Statesalestaxpercentage = 0.04  
#Assign the value to county sales tax percentage  
countysalestaxpercentage = 0.02 #Calculate the state sales tax  
statesalestax = purchaseAmount * Statesalestaxpercentage  
#Calculate the county sales tax countysalestax = purchaseAmount *  
countysalestaxpercentage #Calculate the total sales tax  
Totalsalestax = ...
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```
Answer: 7:30 am. How I did it: >>> start = (6*60+52)*60 >>>
easy = (8*60+15)*2 >>> fast = (7*60+12)*3 >>> finish_hour =
(start + easy + fast)/(60*60.0) >>> finish_floored = (start + easy +
```



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```
fast)/(60*60) #int() function can also be used to get integer value,  
but isn't taught yet. >>> finish_minute = (finish_hour -  
finish_floored)*60 >>> print ('Finish time was %d:%d' %  
(finish_hour,finish_minute)) Finish time was 7:30 *** ANOTHER  
WAY *** start_time_hr = 6 + 52 / 60.0 easy_pace_hr = (8 + 15 ...
```

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Gaddis, *Starting Out with Python*, Global Edition, 4th ...

CS 1110 - Introduction to Programming Starting Out with Python  
Chapter 10, Classes and Object-Oriented Programming, part 3.

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Objectives: This lesson returns to chapter 10, and elements from earlier chapters, to review concepts that are bothering some students.

Chapter 10, Classes and Object-Oriented Programming, part 3  
range (1,5) - 1 is the start value, 5 is the ending limit - prints 1 2 3 4.  
step value - if you add a 3rd argument to a range function it will  
increment that number of times. for num in range (1, 10, 2): print  
num returns >> 1,3,5,7,9. accumulator - the variable used to keep  
the running total.

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Starting Out with Programming Logic and Design, Third Edition, is a language-independent introductory programming book that



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orients students to programming concepts and logic without assuming any previous programming experience. In the successful, accessible style of Tony Gaddis' best-selling texts, useful examples and detail-oriented explanations allow students to become comfortable with fundamental concepts and logical thought processes used in programming without the complication of language syntax. Students gain confidence in their program design skills to transition into more comprehensive programming courses. The book is ideal for a programming logic course taught as a precursor to a language-specific introductory programming course, or for the first part of an introductory programming course.

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what would take hours to do by hand. There is no prior programming experience required and the book is loved by liberal arts majors and geeks alike. If you've ever spent hours renaming files or updating hundreds of spreadsheet cells, you know how tedious tasks like these can be. But what if you could have your computer do them for you? In this fully revised second edition of the best-selling classic Automate the Boring Stuff with Python, you'll learn how to use Python to write programs that do in minutes what would take you hours to do by hand--no prior programming experience required. You'll learn the basics of Python and explore Python's rich library of modules for performing specific tasks, like scraping data off websites, reading PDF and Word documents, and automating clicking and typing tasks. The second edition of this international fan favorite includes a brand-new chapter on input

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that is used in some of the exercises.

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Organize statements, functions, and other tools into larger components with modules Dive into classes: Python ' s object-oriented programming tool for structuring code Write large programs with Python ' s exception-handling model and development tools Learn advanced Python tools, including decorators, descriptors, metaclasses, and Unicode processing

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