

## Unix Network Programming

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To build today's highly distributed, networked applications and services, you need deep mastery of sockets and other key networking APIs. One book delivers comprehensive, start-to-finish guidance for building robust, high-performance networked systems in any environment: UNIX Network Programming, Volume 1, Third Edition.

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Written to help you with the ten percent of the network programming that consumes ninety percent of your time and causes most of your vexing problems, it teaches communications/network programing, including interprocess communicator, protocols, and process level application programming. Geared to the growing number of programmers in the UNIX workstation environment, it covers a variety of the most widely used protocols of OSI, TCP/IP, X.25, Berkeley Sockets, AT&T System V Streams and more. In addition, it develops the code for solutions to typical problems in network software programming and offers numerous practical and helpful examples.

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